

Risk Assessment - Giant Games



Hazard Area	Risk	Existing Controls	Likelihood 1-5	Severity 1-5	Risk Score L X S	Further Action To Take
Giant Games	Over enthusiastic participants	Responsible adult supervising at all times.	2	1	2	In the event of large numbers participants a trained operator should be hired with the game to aid with large numbers.
Giant Games	Danger of unnecessary Injury	Ensure that no one with a history of back or neck problems or who suffers from a heart complaint uses the game. Anyone who is feeling unwell or suffering the effects of alcohol or drugs or Pregnant may not use this equipment at any time.	1	5	5	None
Giant Games	Overloading or Tipping over.	No user weighing over 90kg or 14 stone is permitted to use the equipment at any time.	1	5	5	None
Giant Games	Larger participants coliding with smaller participants.	Responsible adult supervising at all times.	1	5	5	None
Giant Games	Adverse weather conditions.	Equipment not to be used in heavy rain and is not permitted to be used in strong winds these conditions can be deemed a health and safety risk	Dependant on weather.	Dependant on weather.	Dependant on weather.	None
Giant Games	Injury Through lack of supervision.	Constant supervision is required by a responsible adult.	1	5	5	None

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Giant Games	Tripping over anchorage points, electrical equipment.	Anchor points used as per manufacturers instructions and where possible electrical cables not to cross any public pathway.	1	1	1	In the event of a large event safety fencing to be erected and cables to be covered/overhead.
Giant Games	Injury through incorrect positioning of equipment.	Do not move or try to reposition the equipment under any circumstances and ensure that the anchors are in place at all times.	1	2	2	None
Giant Games	Petrol Blower/ Generator, Risk of fire	Blowers/generators filled with fuel before delivery, units are fire retardant, event to provide a working fire extinguisher for fuel (petrol).	3	1	3	All spare fuel to be stored in suitable marked container. Inflatable switched off while refilling.
Giant Games	Chocking	No food, drinks or chewing gum to be allowed on or near the equipment.	1	4	4	None
Giant Games	Injury through 3rd party items and 3rd party bodies.	All shoes, glasses, jewellery, badges etc MUST be removed before using this equipment. Always ensure the area surrounding the inflatable is not overcrowded.	1	5	5	None
Giant Games	Danger of fire	No smoking or barbecues near the equipment at any time	1	5	5	None
Giant Games	Emergency	In the event that someone is seriously injured. DO NOT move the individual, leave the inflatable switched on and dial 999 immediately.	1	5	5	None
Giant Games	Injury through insecure anchorage	Never use any unit without proper anchorage in place. It may be blown over in certain wind conditions. If the inflatable unit is not anchored correctly please ensure you tell a member of Claires Castles right away.	1	5	5	None

L=Likelihood S=Severity L*S= Risk 1=Low 5=High

Risk is worked out using numbers 1 - 5. The likelihood is given a number and this is multiplied by the number given to the severity of the risk.

The result = the risk factor. This generic risk assessment is brief and we have our own individual assessments for each individual risk, 25 being the worst possible outcome, any item reaching 25 would give serious cause for concern & we would not be able to erect the unit. It is recommended that clients undertake their own risk assessment to suit their requirements.